

Non-uniform
cracks in the concrete

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Paper coming soon,
including detailed credits
and historical discussion.

Classic “concrete security”
metric for cipher insecurity:

“The maximum,
over all adversaries
restricted to q' input-output
examples and execution time t' ,
of the ‘advantage’
that the adversary has
in the game of distinguishing
[the cipher for a secret key]
from a random permutation.”

Attractive theorems: e.g.,

$$\text{“} \mathbf{Adv}_{\text{CBC}^m-F}^{\text{prf}}(q, t) \leq \mathbf{Adv}_F^{\text{prp}}(q', t') + \frac{q^2 m^2}{2^{l-1}}$$

where $q' = mq$

and $t' = t + O(mql)$.”

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Conjectured bounds on insecurity of specific ciphers that have survived cryptanalysis:

$$\text{e.g., “} \mathbf{Adv}_{\text{AES}}^{\text{prp-cpa}}(\dots) \leq c_1 \cdot \frac{t/T_{\text{AES}}}{2^{128}} + c_2 \cdot \frac{q}{2^{128}} \text{.”}$$

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Conjecture bounds on insecurity of RSA-1024:

e.g., “it takes time $Ce^{1.923(\log N)^{1/3}(\log \log N)^{2/3}}$

to invert RSA”.

These conjectures are wrong.

There *exist* algorithms breaking AES, RSA-3072, DSA-3072, and ECC-256 at cost far below 2^{128} ; e.g., time 2^{85} to break ECC-256. (Assuming standard heuristics.)

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Undermines concrete-security evaluations and comparisons.

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2. Switch to *AT* metric.

Preserves goal of defining
concrete security of AES.

Seems to stop all attacks
above reasonable \Pr cutoff.

Breaks more theorems.