

Bit attacks

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From: andr...@ise...

Date: 11 Feb 2009 14:48

Subject: Question

Running CubeHash8/1 with 64 bit output over 2 different datasets give me the same hash under Visual Studio.

Using the code from simple.c and call it the following way:

```
memcpy(data,  
"AAAAAAAAABBBB\0\0\0\0"  
,16);  
Hash(64,data,16,hash);  
for(i = 0; i < 8; i++)  
printf("%02x",0xff&hash[i]);  
printf("\n");
```

```
memcpy(data,  
"AAAAAAAAACBBB\0\0\0\0"  
,16);  
Hash(64,data,16,hash);  
for(i = 0; i < 8; i++)  
printf("%02x",0xff&hash[i]);  
printf("\n");
```

As you can see, there is a minor difference in the dataset (first "B" replaced with a "C"). Running it produces:

379ec80069d7a71b

379ec80069d7a71b

Is this the winner of the final CubeHash prize?

Let's look at what happened.

Programmer wants to hash
a string `s` with `n` bytes.

Classic MD5 API:

`"input has inputlen bytes."`

Okay: `input = s;`

`inputlen = n`

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Classic MD5 API:

“input has `inputlen` bytes.”

Okay: `input = s;`
`inputlen = n`

NIST SHA-3 API:

“data has `databitlen` bits.”

Okay: `data = s;`
`databitlen = 8 * n`

e.g. `databitlen = 128`

to hash 16 bytes:

AAAAAAAAABBBB0000

AAAAAAAAACBBB0000

e.g. `databitlen = 128`

to hash 16 bytes:

AAAAAAAAABBBBB0000
AAAAAAAAACBBBB0000

What if the programmer
forgets to multiply by 8?

`databitlen = 16:`

AA	AAAAAAAAABBBBB0000
AA	AAAAAAAAACBBBB0000

From: andr...@ise...

Date: 11 Feb 2009 15:40

Subject: RE: Question

Responding to my own message here. Found the bug and it was my mistake. I call Hash with the number of bytes for datalength, instead of the number of bits.

What fraction of programmers will forget to multiply by 8?

Let's say fraction is $1/F$.

Surely SHA-3 will be used in > 1000 network protocols.

Expect $> 1000/F$ cases of server programmer forgetting to multiply by 8.

Will this bug be caught by interoperability tests?

Standardizing a protocol requires an independent client implementation.

Still expect $> 1000/F^2$ cases of client programmer *and* independent server programmer forgetting to multiply by 8.

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Still expect $> 1000/F^2$ cases of client programmer *and* independent server programmer forgetting to multiply by 8.

Typical tests will be passed.

Protocol will be deployable.

Last 7/8th of message will be trivially modifiable.

Security disaster!

